“Epic band that have fantastic songs, incredible musicianship and a lead singer with a voice and energy that turns every gig into a stadium show. Highly recommended …”

TONY MOORE, THE BEDFORD



PERFORMANCE RIDER

FULL BAND (9-PIECE)

Original funk, soul and blues from Cambridge, UK, with edges of rock, skank and fusion.

BOOKING AND ADVANCING

Theo Dockreay
Moingo
+44 7898 230460
theo@moingo.co.uk

ARTIST AND BANDLEADER

Ian Griffith
Mr Griff
+44 7970 147420
info@mrgriffmusic.com

BOOKING AND LIVE VIDEO

mrgriffmusic.com/booking

LINE-UP	SET LENGTH	INPUTS	MONITORS
9-piece full band	60–90 min (headline)	27 stage inputs + 2 record mics · 32-ch stage box	8 mixes · 11 wedges + drum sub
STAGING	**CHANGEOVER**	**SOUNDCHECK**	**BACKLINE**
Full-width rear riser, drums centre	30 min · line check OK	90–120 min (headline)	Band tours its own



FESTIVAL IN THE GARDENS, BRAINTREE

THE SHOW ABOUT

Mr Griff is a singer, songwriter, multi-instrumentalist and performer. With his band The Grifters he leads an original collective from Cambridge, UK.

They are known for emotionally charged music and dynamic live shows, spreading messages of hope and unity in the timeless spirit of classic funk, soul and blues, with edgy elements of rock, skank and fusion.

The band tours as a nine-piece (this rider), as a four, five or six-piece, or solo. Reduced line-ups use the same channel numbers with the unused lines left out.

Recent stages include Secret Garden Party (The Living Room, 2024), The Cambridge Club Festival main stage (2024), Strawberry Fair (2026) and the annual Winter Spectacular at Cambridge Junction.

CONTACTS WHO TO CALL

BOOKING AND ADVANCING

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mrgriffmusic.com/booking

ARTIST AND BANDLEADER

Ian Griffith (Mr Griff)
+44 7970 147420 · info@mrgriffmusic.com

SHOW DAY

A day sheet with touring party names, vehicles and arrival times is sent with each advance.

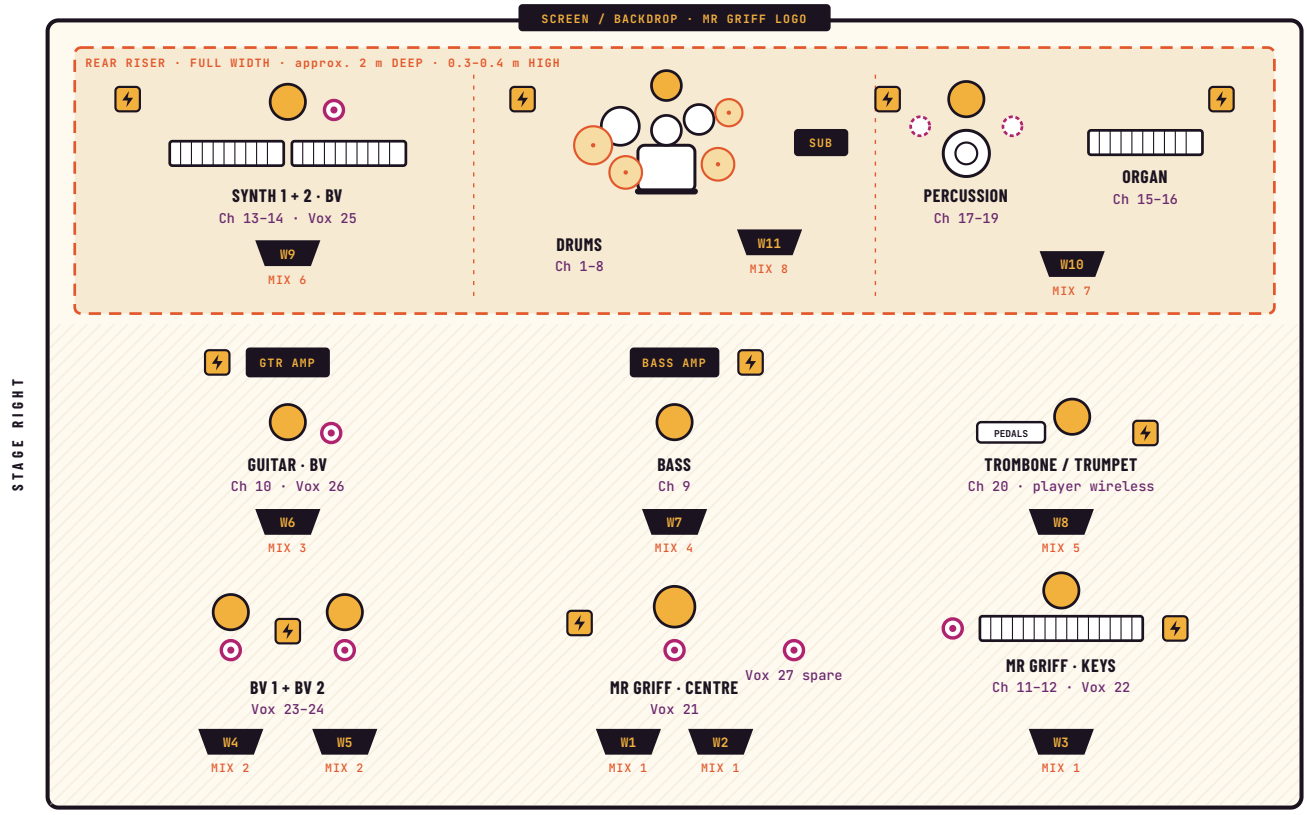
LINE-UP AND POSITIONS BAND

POSITION	INSTRUMENT	ON STAGE	NOTES
Mr Griff	Lead vocal, keys	DSC / DSL	Two vocal positions: centre stage and at the front keys
Drums	4-piece kit, hi-hat, 3 cymbals	Rear riser C	Drummer brings breakables
Bass	Electric bass	Mid stage C	Own amp, DI out
Guitar	Electric guitar, BV	Mid stage SR	Own amp, loud on stage
Synths	Synth 1 and Synth 2, BV	Rear riser SR	One player, two mono DIs
Percussion / Organ	Djembe, hand percussion, organ	Rear riser SL	One player. Organ stereo or mono DI
Horn	Trombone / trumpet	Mid stage SL	One player, wireless, XLR from pedalboard
Backing vocals	2 × BV	DSR	Two singers, tall booms

Nine people on stage. Stage left and right are given from the performer's point of view, facing the audience. DS = downstage (audience edge), C = centre.

STAGE PLOT

DRAWN FROM FOH · AUDIENCE AT THE BOTTOM



STAGING

- Preferred performance area **8 m wide × 6 m deep**; minimum 6 m × 5 m.
- One **rear riser across the full width**, about 2 m deep and 0.3–0.4 m high (lower is better), skirted, with steps.
- **Drums sit centre** on the riser, synths stage right, percussion and organ stage left.
- No full-width riser? A centre drum riser, min. 2.4 × 2 m, with synths and percussion on the deck either side.

POWER

- Clean 230 V, 13 A double sockets at each **yellow marker (10 positions)**.
- Same phase as the audio system, separate from lighting dimmers.
- A drop at the merch stand if possible (card machine, lighting).

ON STAGE

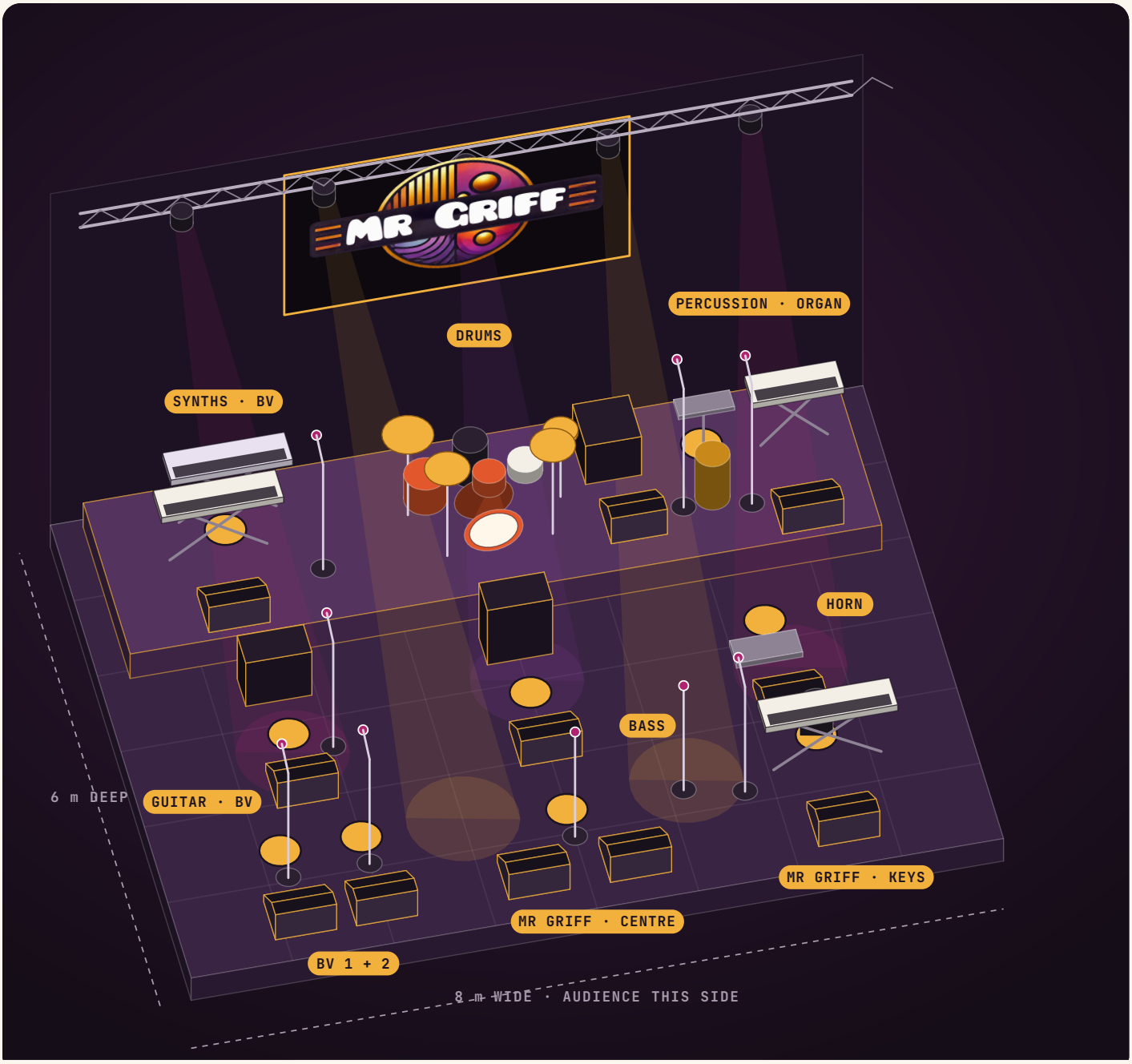
- Guitar is loud on stage: a perspex screen in front of the amp is very welcome.
- The horn player is wireless and moves; keep the stage-left lane clear.
- Mr Griff moves between the centre mic and the front keys throughout.



ON THE MAIN STAGE AT THE CAMBRIDGE CLUB FESTIVAL

STAGE IN 3D

DRAWN FROM THE PLOT · SAME POSITIONS, SAME NUMBERS



REAR RISER

- Synths and synth BV, stage right
- **Drums, centre**, with sub and wedge
- Percussion and organ, stage left

MID STAGE

- Guitar and amp, stage right
- Bass and amp, centre
- Horn and pedalboard, stage left

DOWNSTAGE

- Two backing vocals, stage right
- Mr Griff, centre vocal
- Mr Griff, front keys, stage left

A drawing, not a photograph: sizes are indicative and heights are not to scale. Gold discs mark where each performer stands. Black wedges with gold edges are the 11 monitors. The stage plot and input patch are the reference for every number.

INPUT PATCH

FOH AND MONITORS · ONE LINE PER CHANNEL

CH	SOURCE	MIC / DI	OR	48V	STAND	POSITION	NOTES
DRUMS · REAR RISER C · CH 01–08							
01	**Kick In**	Audix D6	Beta 91A	if 91A	Short boom	Riser C	
02	**Snare Top**	Shure SM57	–	–	Short boom	Riser C	
03	**Snare Bottom**	Shure SM57	–	–	Clip	Riser C	Polarity flip
04	**Hi-Hat**	Sennheiser e614	SM81	48V	Short boom	Riser C	
05	**Rack Tom**	Sennheiser e604	SM57	–	Clip	Riser C	
06	**Floor Tom**	Sennheiser e604	SM57	–	Clip	Riser C	
07	**Overhead L**	AKG C214	–	48V	Tall boom	Riser C	
08	**Overhead R**	AKG C214	–	48V	Tall boom	Riser C	
BASS · MID STAGE C · CH 09							
09	**Bass**	Active DI	–	48V	–	Mid C	DI out of the amp accepted
GUITAR · MID STAGE SR · CH 10							
10	**Guitar Amp**	Sennheiser e906	SM57	–	Short boom	Mid SR	Mic preferred over DI
FRONT KEYS · DSL · CH 11–12							
11	**Keys L**	Active DI	–	48V	–	DSL	Korg SV2, played by Mr Griff
12	**Keys R**	Active DI	–	48V	–	DSL	
SYNTHS · REAR RISER SR · CH 13–14							
13	**Synth 1**	Active DI	–	48V	–	Riser SR	Mono
14	**Synth 2**	Active DI	–	48V	–	Riser SR	Mono
ORGAN · REAR RISER SL · CH 15–16							
15	**Organ L**	Active DI	–	48V	–	Riser SL	Stereo, or mono on 15
16	**Organ R**	Active DI	–	48V	–	Riser SL	
PERCUSSION · REAR RISER SL · CH 17–19							
17	**Djembe**	Beta 91A	SM57	if 91A	Short boom	Riser SL	Close mic
18	**Perc OH L**	AKG C214	–	48V	Tall boom	Riser SL	Covers the other percussion
19	**Perc OH R**	AKG C214	–	48V	Tall boom	Riser SL	
HORN · MID STAGE SL · CH 20							
20	**Trombone / Trumpet**	Active DI	–	48V	–	Mid SL	XLR from pedalboard. Player is wireless
VOCALS · SEE POSITION · CH 21–27							
21	**Mr Griff · Centre**	SM58 / KSM8 wireless	wired, long XLR	–	Straight, round base	DSC	Lead. Weighted base
22	**Mr Griff · Keys**	Shure SM58 / KSM8	–	–	Tall boom	DSL	Lead, at front keys
23	**BV 1**	Shure SM58	–	–	Tall boom	DSR	
24	**BV 2**	Shure SM58	–	–	Tall boom	DSR	
25	**BV · Synth**	Shure SM58	–	–	Tall boom	Riser SR	
26	**BV · Guitar**	Shure SM58	–	–	Tall boom	Mid SR	
27	**Spare Vox**	Shure SM58	–	–	Straight, round base	DSC	Guests and announcements
RECORDING · FOH / PIT · CH 28–29 · NOT IN PA							
28	**Audience L**	Condenser	–	48V	Tall stand	FOH / pit	Recording only
29	**Audience R**	Condenser	–	48V	Tall stand	FOH / pit	Recording only
30–32	**Spare**	Spare lines on the stage box					

27 stage inputs (ch 01–27) plus **2 audience mics** for the recording. Positions: SR / SL = stage right / left from the performer's view, C = centre, DS = downstage. Suggested groups or DCAs: Drums 1–8 · Bass 9 · Guitar 10 · Keys and synths 11–16 · Percussion 17–19 · Horn 20 · Lead vox 21–22 · BVs 23–26.

MONITOR MIXES

OUTPUTS · ALL WEDGES, NO IN-EARS

MIX	FOR	WEDGES	POSITION	STARTING CONTENT
1	**Mr Griff**	W1, W2, W3	DSC pair + DSL at keys	Lead vox loud, keys, BVs, a little kick and snare
2	**Backing vocals**	W4, W5	DSR	BVs, lead vox, keys
3	**Guitar**	W6	Mid SR	Lead vox, BVs, guitar BV, kick
4	**Bass**	W7	Mid C	Kick, snare, lead vox, keys
5	**Horn**	W8	Mid SL	Horn, lead vox, keys
6	**Synths**	W9	Riser SR	Synths, synth BV, lead vox, bass
7	**Percussion / Organ**	W10	Riser SL	Perc, organ, lead vox, bass
8	**Drums**	W11 + drum sub	Riser C, stage left of stool	Bass, kick, snare, lead vox, keys
9–10	**Stereo record L / R**	Matrix out	FOH	Post-fader main mix for the reference recording and camera feed

MONITOR MATRIX

STARTING LEVELS · WHO HEARS WHAT

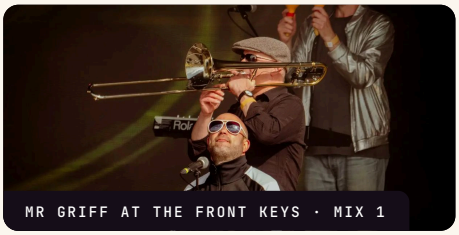
SOURCE	CH	M1 Mr Griff	M2 BVs	M3 Guitar	M4 Bass	M5 Horn	M6 Synths	M7 Perc	M8 Drums
Kick	1	○		●	●				●
Snare	2–3	○			●				●
Bass	9						●	●	●
Front keys	11–12	●	●		●	●			●
Synths	13–14						●		
Organ	15–16							●	
Percussion	17–19							●	
Horn	20					●			
Lead vox	21–22	●	●	●	●	●	●	●	●
BV 1 + 2	23–24	●	●	●					
BV · Synth	25	●	●	●			●		
BV · Guitar	26	●	●	●					

● loud ● present ○ a little Blank = not sent. A starting point; the band fine-tunes at soundcheck.

Short on mixes? The minimum is 6: combine Guitar + Bass (3 + 4) and Horn + Percussion / Organ (5 + 7). Mr Griff, the backing vocals and the drums must stay on their own mixes. Mix 1 feeds three wedges: the centre pair and the wedge at the front keys. In-ear systems are not toured.


BACKING VOCALS · MIX 2


HORN · MIX 5


MR GRIFF AT THE FRONT KEYS · MIX 1

FX FOH

FX	TYPE	RETURN	USE
FX1	**Vocal plate**	Stereo	Main vocal reverb
FX2	**Hall / chamber**	Stereo	Space on vocals and band
FX3	**Mono tap delay**	Mono	Tapped to tempo, lead only
FX4	**Stereo delay / chorus**	Stereo	Width on BVs

FX SENDS WHO GOES WHERE

SOURCE	CH	FX1	FX2	FX3	FX4
Lead vox	21–22	●	●	●	
BVs	23–26	●	●		●
Horn	20	○	●		
Drum bus	1–8		●		
Front keys	11–12		●		

● send ○ a touch

MIX NOTES

- Lead vocal: flattering but always clear and on top.
- BVs can take big, Pink Floyd-sized reverbs.
- Players run their own instrument effects; keep the band punchy.
- Reference: youtube.com/@mrgriffmusicuk

SYSTEMS VENUE TO PROVIDE

PA
Professional system covering the whole audience at up to 110 dB(A) without distortion. L-Acoustics, d&b or Martin Audio preferred; configuration agreed in advance.

FOH DESK
Professional digital console with 32+ inputs and 10+ outputs (8 monitor mixes plus the stereo record feed). Yamaha CL/QL, Allen & Heath dLive/SQ, DiGiCo or Midas. M32 or WING is fine for smaller rooms.

ENGINEERS
House FOH engineer, plus a monitor engineer where available. Theo advances mix notes directly.

COMMS
Two-way talkback between FOH and monitor world if they are separate.

RECORDING
Multitrack of the set wherever possible (Dante or USB). We bring an SSD and someone to look after it at FOH. Stereo reference at minimum.

MIC AND STAND TOTALS COUNTED FROM THE INPUT PATCH

MICS · 21
7 × SM58 / KSM8 (1 wireless) · 4 × AKG C214 · 2 × SM57 (snare) · 2 × e604 or SM57 (toms) · 1 × D6 or Beta 91A (kick) · 1 × e614 or SM81 (hi-hat) · 1 × e906 or SM57 (guitar) · 1 × Beta 91A or SM57 (djembe) · 2 × audience condensers

DIS · 8
8 × active DI (Radial / BSS)

STANDS
9 × tall boom · 5 × short boom · 2 × straight, weighted round base · 3 × drum clips · 2 × tall stand (audience mics)

Equivalent or better mics are fine. Please tell us about substitutions at the advance rather than on the day. The band does not tour mics, DIs or a wireless system: the lead vocal can go wired on a long XLR.



THE CROWD, HANDS IN THE AIR

LIGHTING VISUAL

House operator. More is more: plenty of movement, colour chases on the choruses, blinders on the big hits. Strobe and haze welcome. Keep front light warm and bright enough for cameras.

#	STATE	LOOK
1	**Walk-in / out**	House standard
2	**Dark-out**	Pulsing blue wash, backlight high
3	**Blinder stab**	Rear blinders and strips on accents
4	**Red room**	All RGB red, warm white specials
5	**Blue room**	As 4, in blue
6	**Party / chorus**	Chases, movement, flashing, busy
7	**Engineer's choice**	Go for it

Tight warm specials on each front-line position. Palette: warm gold, amber, magenta and violet; green sparingly.

SCREENS AND VIDEO VISUAL

If there is a screen or LED wall, please show the Mr Griff logo throughout the set. On request we supply:

- Logo stills, 16:9 and 1:1, transparent and on black
- Short seamless looping videos (16:9, 1:1), H.264 MP4
- The Mr Griff typeface (Pusab) for venue graphics

PHOTO, FILM AND PRESS MEDIA

- Flash photography for the first two songs only.
- Moingo may film the show: a camera position at FOH and pit access are requested at the advance.
- Mr Griff is happy to do audio or video interviews and festival testimonials.
- Please share any photos or video of the show with Theo.

RIG WISHLIST · WHERE THE VENUE CAN

WALL OF LIGHT

Upstage row of RGB pars on booms at staggered heights (3 / 4 / 5 m), facing the audience, individually addressable for chases.

BLINDERS

Warm-white blinders on the upstage truss plus LED strips on the front rail facing out.

RISER GLOW

RGB pars under or behind the rear riser shining towards the audience.

SPECIALS AND HAZE

Tight warm spots on each performer, audience wash in two colours, haze throughout.







BOOKING, LIVE VIDEO AND THIS RIDER

mrgriffmusic.com/booking

Logos (PNG and SVG), high-res photos, bios and screen loops come from Theo on request: theo@moingo.co.uk.

mrgriffmusicuk · @mrgriffmusic · @mrgriffmusicuk

PERFORMERS	TOURING PARTY	EVENING MEAL	WATER ON STAGE
9: 2 women, 7 men	Typically 12, band plus crew	18:00 · hot food or sandwiches	12 × 500 ml, sealed

HOSPITALITY RIDER

FOR THE PROMOTER OR VENUE · PLEASE TICK AND RETURN WITH THE ADVANCE

DRESSING ROOM

- [ ] Changing room suitable for **2 women and 7 men**: two rooms, or one room with a private changing area
- [ ] Lockable, secure and weatherproof, not shared with other acts
- [ ] **Full-length mirror**
- [ ] **Iron**, with a board if there is one
- [ ] Seating and power sockets for the touring party

EVENING MEAL

- [ ] **Evening meal at 18:00** for the touring party
- [ ] **Hot food or sandwiches**
- [ ] Food vouchers or a buyout are fine at festivals

DRINKS AND SNACKS

- [ ] Still water
- [ ] 12 × Coke and 6 × Diet Coke
- [ ] 24–30 cans of beer or lager (Brewdog Punk IPA is a favourite)
- [ ] Fruit, crisps and chocolate
- [ ] **Some sweets and mints**

TOILETRIES

- [ ] **Deodorant**
- [ ] **Toothpaste**

ON STAGE

- [ ] **12 × 500 ml still water**, sealed: no open containers on stage
- [ ] 10 clean dark towels



Can't meet something here? Almost everything is flexible. Call Theo on +44 7898 230460 before the show rather than substituting on the day, and we will find a way that works for the room.

LOGISTICS ARRIVAL AND MERCH

- Parking for up to 4 vehicles including a kit van, close to load-in.
- Passes and guest list per the advance.
- Merch point near the exit or barrier: we bring crew, stock and a card machine.
- Mr Griff meets fans at merch after the set.
- A 230 V drop at the merch stand if possible.



TYPICAL SHOW DAY HEADLINE

DOORS −5 H	DOORS −4 H	DOORS −2 H	18:00	DOORS	SUPPORT	MR GRIFF	+15 MIN	CURFEW
Load-in and backline set	Mr Griff soundcheck, 90–120 min	Support checks, then reset	Evening meal	Walk-in music and lights	Changeover 30 min after	60–90 min incl. encore	Mr Griff at merch	Load-out about 45 min

Festival slots: a line check inside a 30-minute changeover is fine. Exact times are agreed with each advance; the evening meal stays at 18:00 unless agreed otherwise.

AGREED FOR THE ARTIST

NAME · SIGNATURE · DATE

AGREED FOR THE PROMOTER / VENUE

NAME · SIGNATURE · DATE

PRS FOR MUSIC

REPERTOIRE · FULL TRACK LISTINGS

For the venue or festival PRS return. Every song performed is an original work. Writer and composer of all titles: **Ian Griffith (Mr Griff)**. Performer: Mr Griff. The set list actually played is sent by Theo after each show; it is always drawn from the 47 titles below. Times are the recorded lengths.



HEY FRIEND

ALBUM · 2021

1	Wait Up	3:20
2	Looking Good To Me	3:36
3	Somebody Else's Shoes	2:56
4	Half a Chance	3:11
5	There for You	3:54
6	Pot Luck	3:56
7	Hey Friend	3:57
8	Angels Falling	4:34
9	On the Weekends	3:01
10	Later	2:33
11	Fuzzy Logic	6:34



BLOW YOUR HEAD CLEAN OFF

EP · 2024

1	Blow Your Head Clean Off	4:30
2	Things Ain't Working Out	3:30
3	Long Journey	4:53
4	The Ocean	4:25



SINGLES

NOT ON AN ALBUM

·	Shade of Green	2025
·	Dawn's On Parade	2026



THE ARCHITECT

ALBUM · 2023

1	Rocketship	4:50
2	Get Down and Out	3:51
3	Only the Good Die Young	5:15
4	The Architect	3:03
5	7 Times or More	4:08
6	Point of View	3:33
7	Wasting Time	3:00
8	To Dive or to Fall	3:41
9	Coming Home	3:43
10	Waiting for the Sunrise	8:01

LIVE SET, UNRELEASED

LENGTH AS PERFORMED

- Fades Away
- Footprints
- In Time
- Like Never Before
- May I Say
- Mountains
- Raincloud
- Summertime



I'M NOT ALONE

ALBUM · 2026

1	New Day	6:39
2	Forms	5:05
3	Supernatural	4:13
4	Disclaimer	0:12
5	Raise the Dead	4:13
6	Gone For Too Long	5:05
7	Product Placement	0:17
8	I'm Not Alone	4:30
9	Hill To Climb	4:00
10	Take Me There	4:00
11	Under the Stars	4:05
12	Carry Me Home	4:41

Supernatural was also released as a radio edit and an extended version (2024); Wait Up, Hey Friend and Wasting Time were singles before their albums. Disclaimer and Product Placement are spoken interludes.